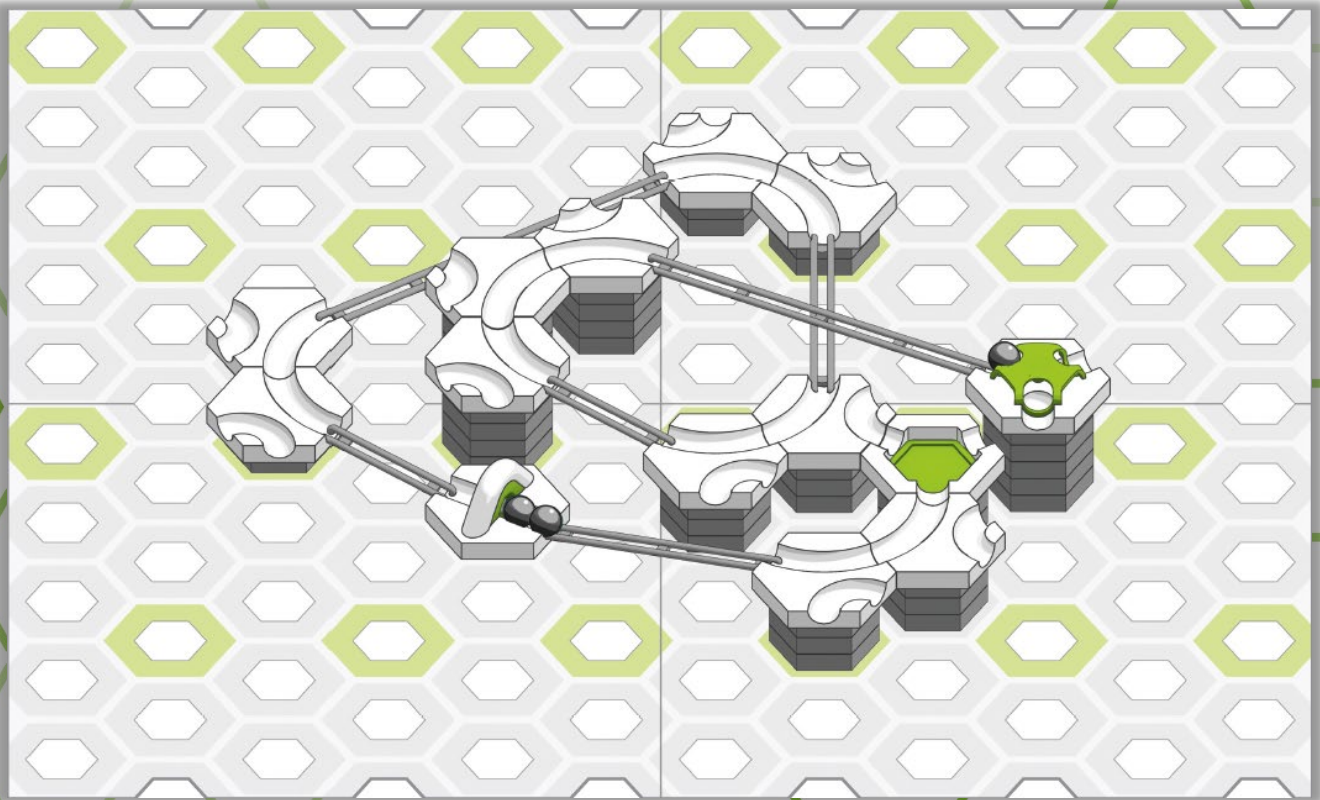




INTERMEDIATE LEVEL 1

For Intermediate Level 1, please start by using the step-by-step instructions from the booklet included in the Starter Set to build *TRACK D*. You will use this setup as the starting point. As you work on the challenges, you can add and subtract elements accordingly.



CHALLENGES:

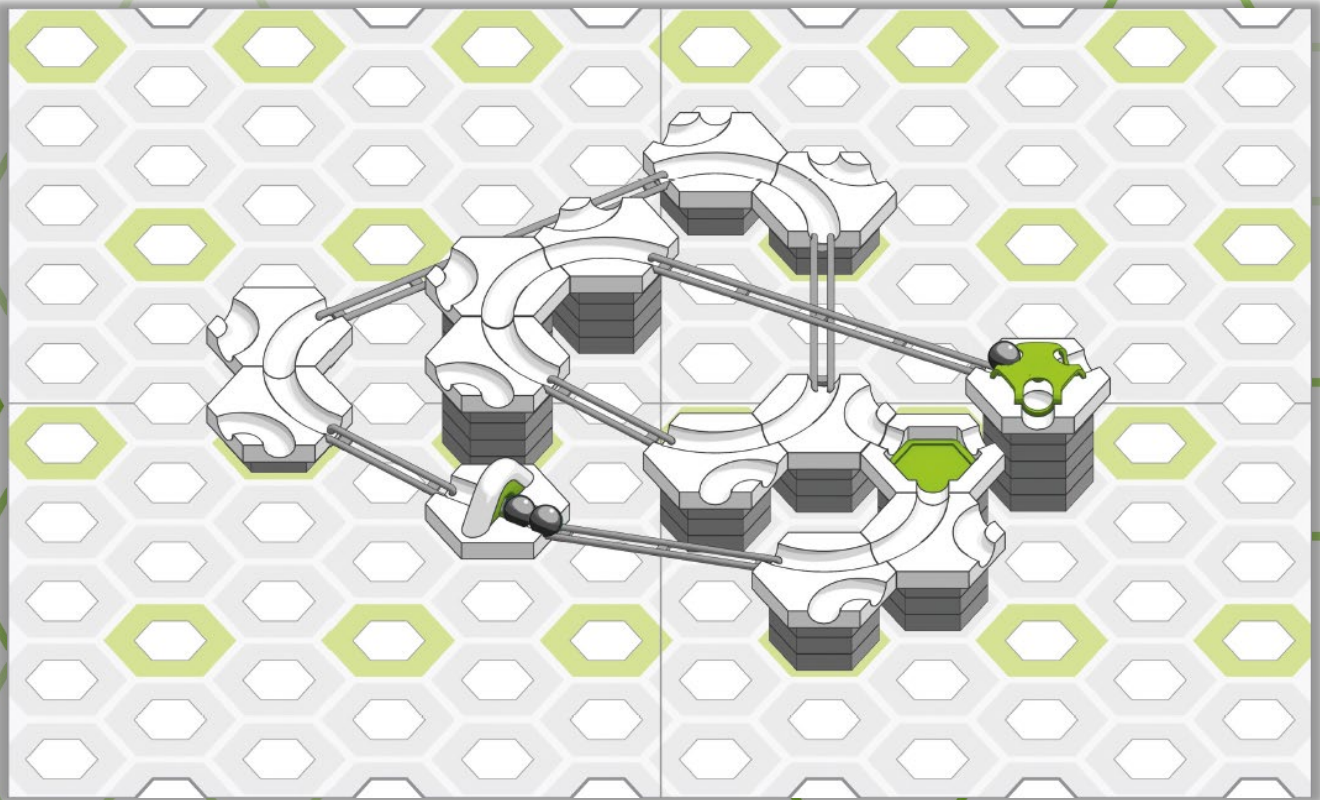
To complete a challenge, you need to follow the instructions below *and* successfully get the marble(s) from the Launch Pad to the Landing. Challenges 1-4 can be completed individually.

- 1 Only use 2 short and 5 medium tracks in your track – no long tracks!
 - 2 Only use 9 curve tiles in your track
 - 3 Use no more than 28 grey height tiles in your track
 - 4 Landing must only be 1 grey height tile high
- ★ **Star Challenge:** Build a track combining all the challenges in Level 1



INTERMEDIATE LEVEL 2

For Intermediate Level 2, please start by using the step-by-step instructions from the booklet included in the Starter Set to build *TRACK D*. You will use this setup as the starting point. As you work on the challenges, you can add and subtract elements accordingly.



CHALLENGES:

To complete a challenge, you need to follow the instructions below *and* successfully get the marble(s) from the Launch Pad to the Landing. Challenges 1-4 can be completed individually.

- 1 Only use 4 short track, 2 medium tracks, and 2 long tracks in your track
 - 2 Use 1 junction tile and 1 3-in-1 tile in your track
 - 3 Use no more than 25 grey height tiles and 4 black height tiles in your track
 - 4 Use a switch tile in your track – and – have the marble roll through it two times
- ★ **Star Challenge:** Build a track combining all the challenges in Level 2